

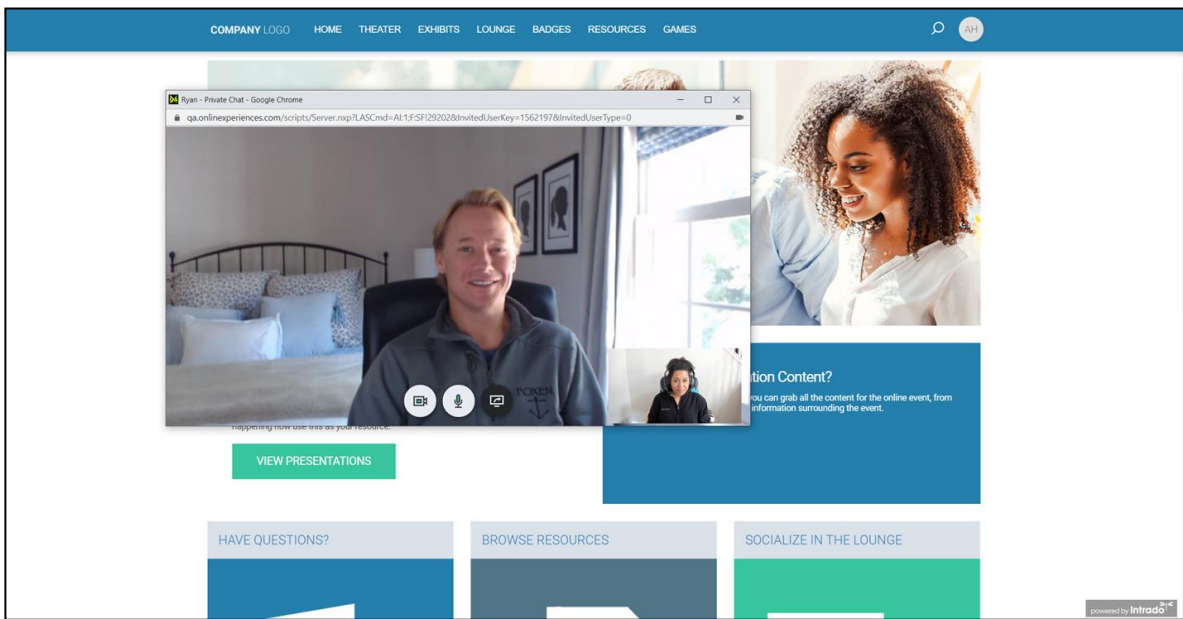
Streaming Product Release Notes 14.9 December 12th, 2020

Virtual Events

Updates

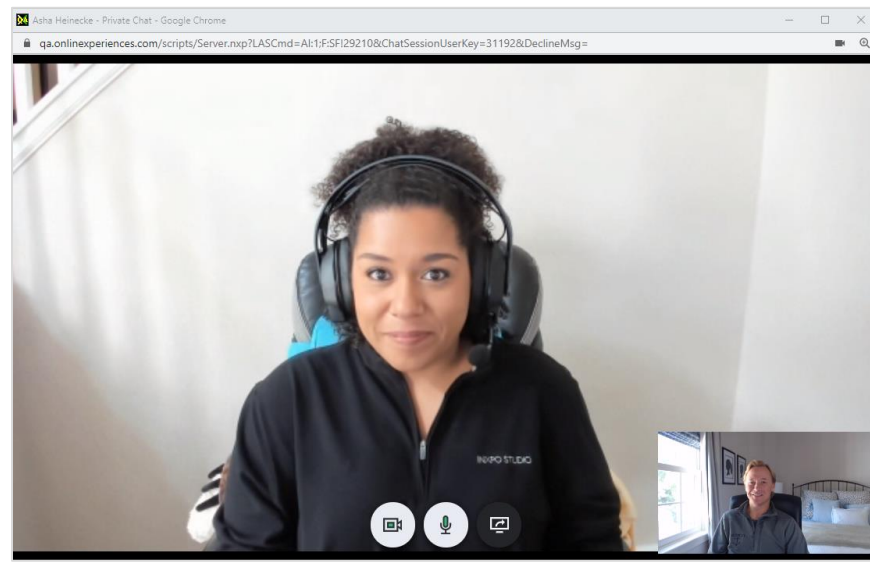
Video Chat

The Virtual Event platform is now making the 1:1 video chats and scheduled video breakout rooms feature available to all customers. This capability will greatly increase audience engagement and provide additional value add to your sponsors. A detailed description of these two video chat features is outlined below.



1:1 Video Chat

Enable your audience in a Virtual Event to engage in a video chat with another Virtual Event participant (attendee or sponsor). It works just like our text-based chat has in the past where you click on a person you want to chat with and the participant you want to chat with has the option to accept or decline the chat. Once the chat is accepted, the participants have the option to enable their video. 1:1 video chat is a great way to increase the level of user engagement within a Virtual Event.



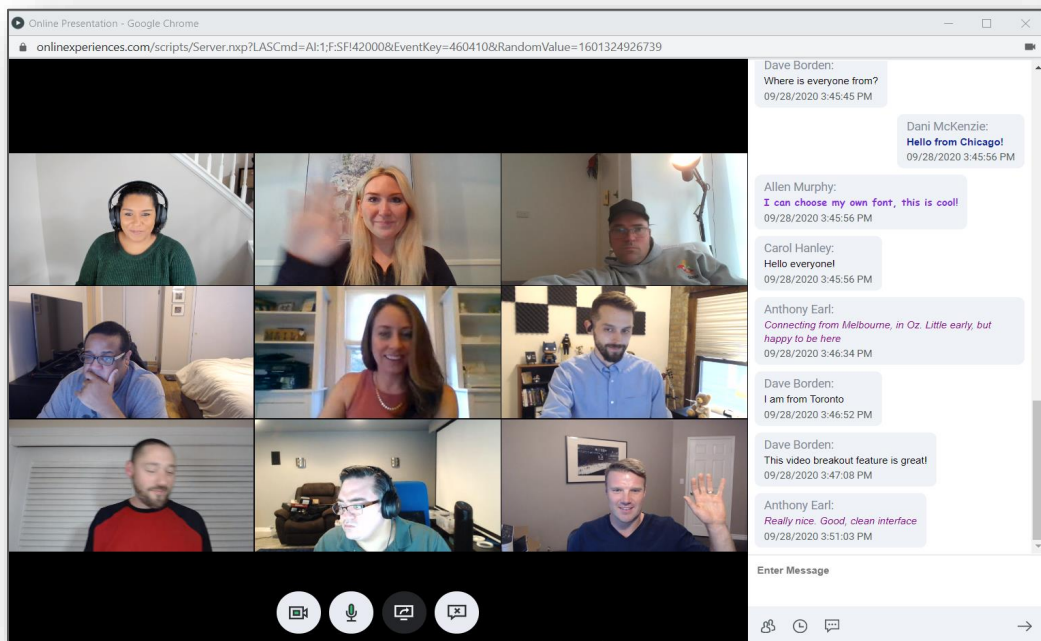
Here are some of the 1:1 video chat guidelines/features:

- When enabled, the 1:1 video chat is available for both attendee and sponsors.
- There is a 60 minute time limit on the 1:1 video chat, as the timer approaches 60 minutes its display will turn red. Once the timer reaches the 60 minute mark, it will bring the two participants back into the text based chat.
- Screen sharing is supported during a 1:1 video chat.
- Text based chat is available during a video chat session.
- Participants can select which camera/mic they want to use.
- To ensure user privacy, video transcripts are not captured nor stored
- Video chat is not currently supported on mobile devices. Mobile will be supported in a future phase.
- IE 11 is not supported for video chat.

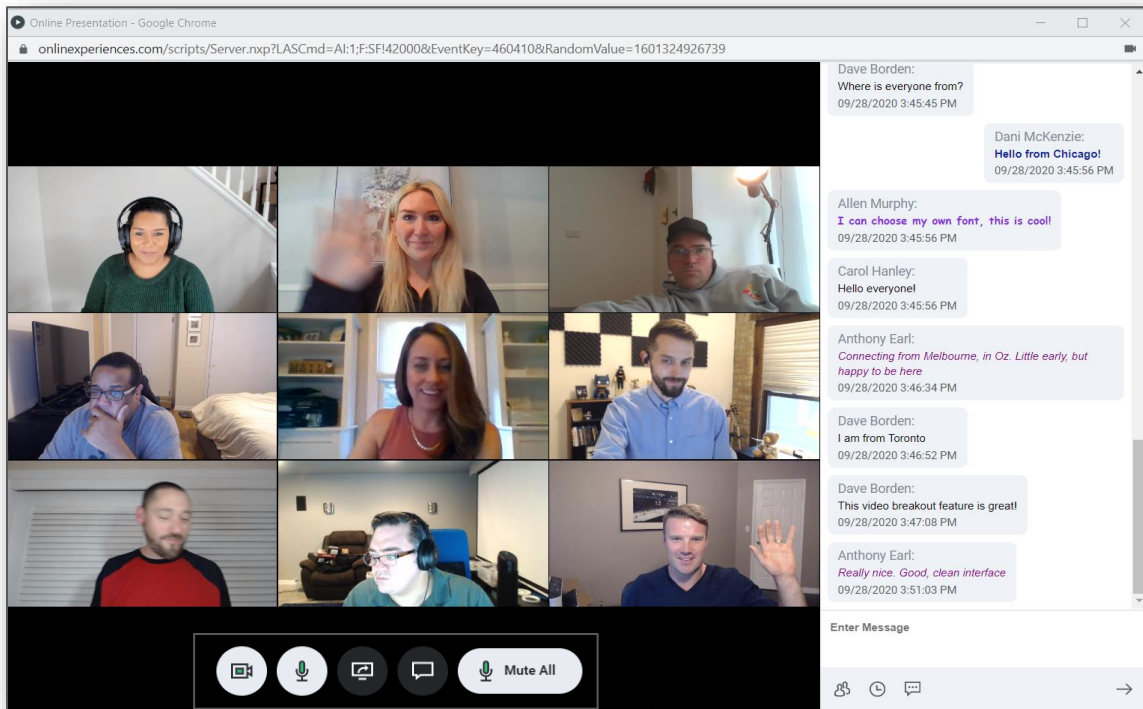
Scheduled Breakout Room

These are chats that are pre-scheduled to run on a specific date / time from within a Virtual Event space (Sponsor Booth, Break-Out Room, Theater), any space that supports a list of presentations. Within the chat there will be a moderator and participants. There will be a maximum of 30 participants, not including the allowed per video chat. There is no registration for the Scheduled Breakout Rooms. Scheduled Breakout Rooms is a new service Virtual Event hosts can offer to sponsors to further increase attendee participation and interest.

Participant View



Moderator View

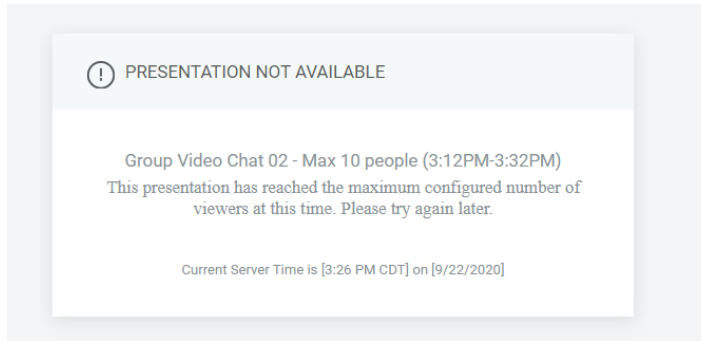


Here are some of the scheduled breakout room guidelines/features:

- Breakout rooms are available in sponsor booths, theaters, or breakout rooms that support a presentation listing.
- In space builder, there is a new feature type for adding scheduled breakout rooms. This can be enabled for different levels (e.g. Gold, Silver) of sponsorship.
- Sponsors can schedule up to 10 group video chats in their booth
- Breakout rooms will support up to 30 participants, not including the moderator.
- Breakout room participants can “raise their hand” during the session.
- Ability for participants to select their camera/mic
- Moderators are able to end the breakout room session at any time.
- There are different layout options that the participant can select from within the breakout room
- Scheduled breakout rooms hosted within a sponsor booth have a max run time of 30 minutes.

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- Access is first in up to the number of allowed participants. If a user joins when the room is full, they will see the following message. In the below scenario, the breakout room was set to a maximum of 10 participants allowed.



Please [click here](#) to review the video chat user guides.

Updates

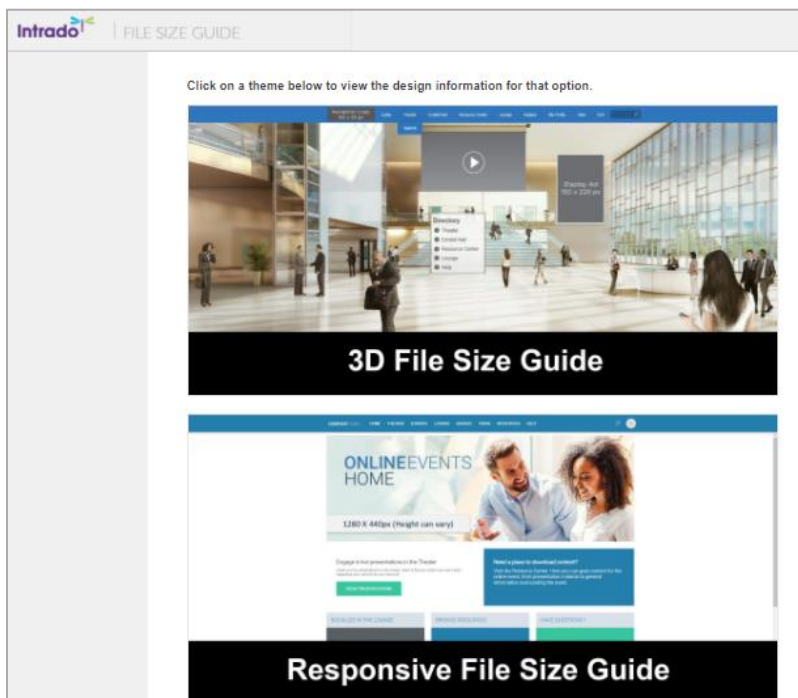
Contract ID Field

A new field has been added to the “General Settings” section of Virtual Events called “Contract ID”. This field will be used for usage tracking for clients and reconciliation.

<p>External ID</p> <input type="text"/> <p>This is a key relating to external systems. Available within data feeds this ID allows for integration into data warehousing systems. Learn more ></p>
<p>Contract ID</p> <input type="text"/> <p>This is an ID relating to external systems for reconciliation.</p>

Virtual Events File Size Guide

The Virtual Events file size guide has been updated and now has sections for the 3D and Responsive themes. To access the file size guide, [click here](#).

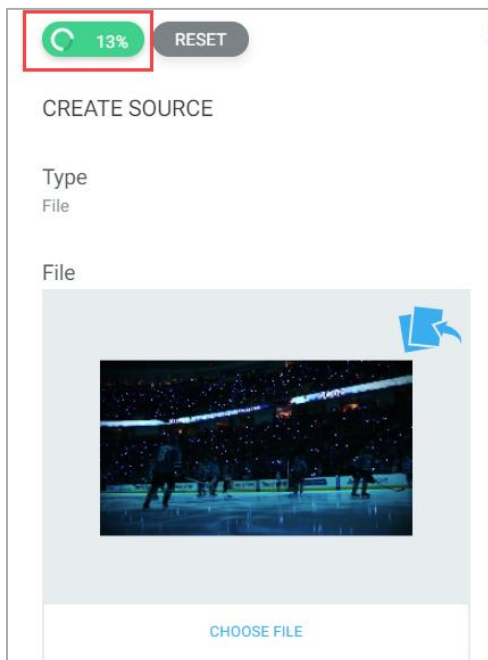


Studio

Updates

Sources – Upload Media File

The media file upload in Sources section of the presenter console has been updated to no longer pull from the CMS. When uploaded a media file, it will pull directly from the staffer's desktop. Additionally, a progress dialog has been added to the upload process.

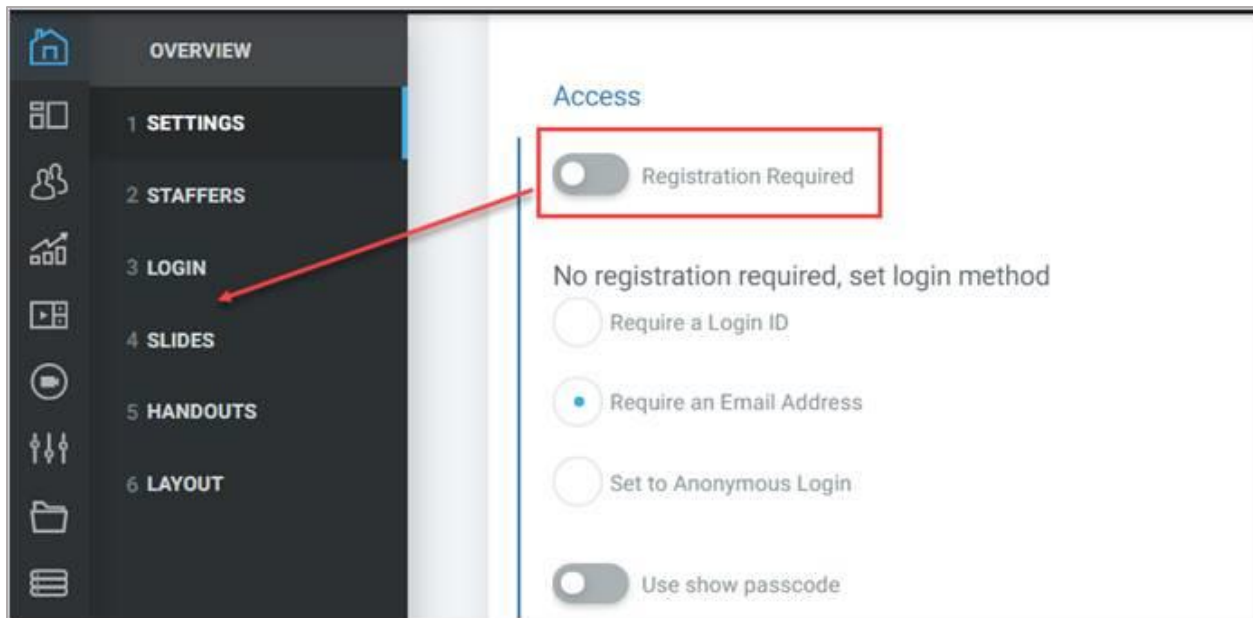


Studio Webcasting

Updates

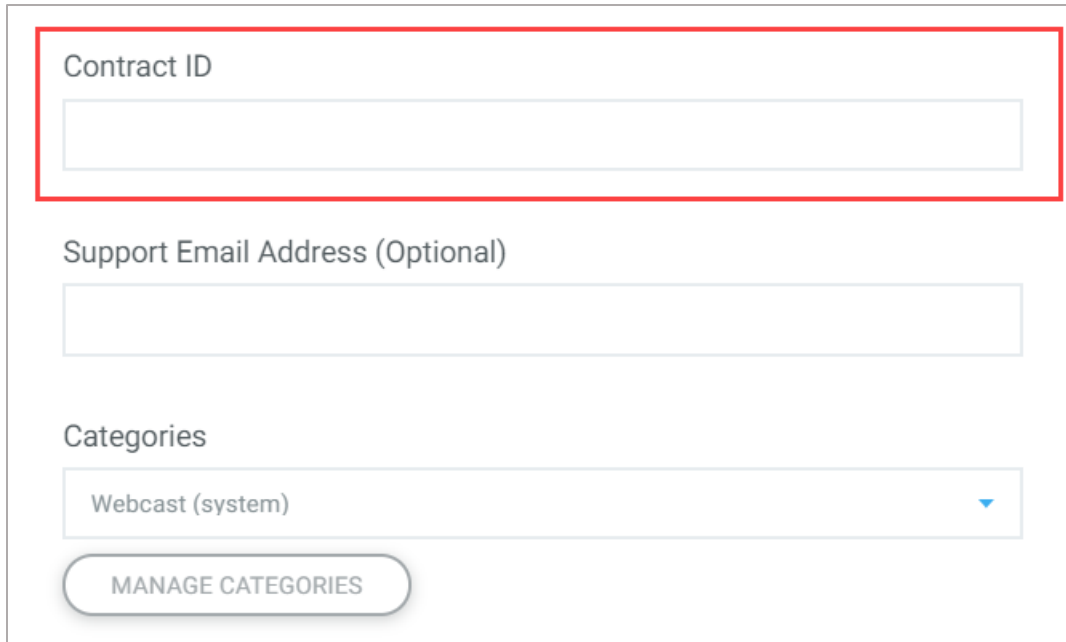
Messaging

When disabling the “Registration Required” feature under “Settings”, the “Messaging” section will now be removed so no future emails can be sent for this webcast. Messaging is directly tied to registration as only registered attendees should receive an email for the webcast they opted-in for. In addition to removing the Messaging section, all future email distributions will be removed if registration is disabled.



Contract ID Field

A new field has been added to the “Settings” section of Studio Webcasting called “Contract ID”. This field will be used for usage tracking for clients and reconciliation.



The screenshot shows a settings form with the following elements:

- Contract ID**: A text input field, highlighted with a red border.
- Support Email Address (Optional)**: A text input field.
- Categories**: A dropdown menu currently showing "Webcast (system)".
- MANAGE CATEGORIES**: A button located below the categories dropdown.

TECHNICAL REQUIREMENTS

You can find the technical requirements for the Intrado platform by clicking on the below link. **These requirements will be updated on 12/12/20.**

[TECHNICAL REQUIREMENTS](#)